

Datye Coding System for Adolescent Type 1 Diabetes Focus Groups			
Code	Label	Description	Rules
1	Type of day	<b>Discussion centers on things that influence the type of day s/he has with regards to diabetes.</b>	
1.1	Things that make it easier to have good day	Discussion centers on things that make the participant have a good day with regards to diabetes.	
1.1.1	Blood sugar good	Numbers and/feeling stable.	
1.1.2	Meds/med devices going well	Medications are going well, taken on time or when needed. Devices are working properly, being used.	
1.1.3	Eat what s/he wants	Gets to eat what s/he enjoys.	
1.1.4	Feels in good condition	Feels good physically/not tired.	
1.1.5	Other	Describes something else that influences a good day with regards to diabetes	
1.2	Challenges/bad days	Challenges with diabetes/bad days.	
1.2.1	Blood sugar bad	Poor numbers and/feeling unstable.	
1.2.2	Meds/med devices not going well	Medications are going well, taken on time or when needed. Devices are working properly, being used.	
1.2.3	Cannot eat what s/he wants	Unable eat what s/he enjoys.	
1.2.4	Feels sick/tired	Feels bad physically/tired.	
1.2.5	Other	Describes something else that influences a bad day with regards to diabetes	
2	Lifestyle	<b>Discussion centers on diabetic teen lifestyle.</b>	
2.1	Social	Discusses social interactions specific to the diabetes topic.	Can co-occur with 2.2 and/or 2.3

2.2	School	Discusses school-related issues specific to the diabetes topic.	If considered a barrier, only code 3.2
2.3	Work	Discusses work-related issues specific to the diabetes topic.	
<b>3</b>	<b>Barriers</b>	<b>Barriers to dealing with diabetes.</b>	
3.1	Understanding	People do not understand diabetes and the self-care it entails.	Will likely co-occur with other codes
3.2	Challenges at school	Discusses challenges faced at school, such as teachers, afraid to miss out on information.	
3.3	Can't do what other kids doing/age	Discusses not being able to do what kids their age are doing. Parties, etc.; includes any mention of drinking	
3.4	Physical activity	Unable or difficulty to participate in physical activity due to diabetes.	
3.5	Waking up at with high/low sugar	Wakes up at night with diabetes-related issue.	
3.6	Forget to take meds/don't realize sugar getting low/high	Discusses forgetting to take medication.	
3.7	Tired/Fatigue	Too tired for example, to take blood sugar/eat.	
3.8	Busy/life demands	Busy days, life stuff.	
3.9	Has lost consciousness	Discusses having lost consciousness because of low blood sugar	
<b>4</b>	<b>Medical team</b>	<b>Discussion centers on interaction with medical personnel</b>	
4.1	Interaction with doctors	Interaction with doctors and/or other healthcare professionals. Interactions seen as positive or negative.	
<b>5</b>	<b>Self Care</b>	<b>General habits are discussed.</b>	
5.1	Sleeping	Discussion centers on sleep or sleep habits.	
5.2	Food	Discuss centers on food habits/behaviors. Also includes overeating.	

5.3	Responsibility	Discussion centers on the participant doing what s/he is supposed to do regarding diabetes self care.	
5.3.1	Doing what supposed to	S/he is following protocol.	
5.3.2	Not doing what supposed to do	S/he is not following protocol.	
5.4	Other	Any other habit that cannot be coded above.	
6	<b>Emotions</b>	<b>Discussion centers on emotions elicited by her/his diabetes.</b>	
6.1	Positive emotions	Positive affect, good mood, pleased, etc.	
6.2	Negative emotions	Mad, scared, embarrassed, moody, irritated, disappointed, etc.	
6.3	Other	Other emotional response that cannot be coded as positive or negative.	
7	<b>Support</b>	<b>Discussion centers on social support</b>	
7.1	Friends	Social support from friends.	
7.2	Family	Social support from family.	
7.3	Other	Social support from people other than family or friends, such as camps for children with diabetes	
8	<b>Other</b>	<b>Any other noteworthy statement that cannot be coded above.</b>	<b>includes co-occurring conditions, related risks</b>
9	<b>Time of day/certain day</b>	<b>Any mention of time of day or specific day.</b>	